

# 2020 UCF Local Programming Contest

## (2<sup>nd</sup> Posting)

Due to COVID-19, our Local Programming Contest (to select varsity/developmental team members) will be held in stages as outlined below. Please continue checking for official UCF announcements throughout the summer, and then check our website or Facebook page for updates.

1. Please register for the contest using the following site:

<https://ucf.pt/register>

Please note:

- a. Even though we will accommodate late registrations, it will help our preparation greatly if you register by **Wednesday, August 26, 2020**.
  - b. You need to register only one time even though there will be multiple contests.
  - c. A knights email address is required to register. We will email your login info using your knights email. This email will also include links to various files providing info/instructions about the contest.
2. **Saturday, August 29, 2020**, 2:00 PM, “Practice Local Contest”.

This is an opportunity for the contestants and the coaches to test the system. It is also an opportunity for the first timers to experience how the contest works.

The practice will run 2:00-6:00 PM on Saturday and the coaches will be online to answer clarifications and address issues.

The practice contest will remain online/open until Wednesday, September 2, 11:59 PM, so that people can practice and also give an opportunity to the late comers to test the system (coaches will monitor the site but not be on 24/7).
  3. **Saturday, September 5, 2020**, 2:00 PM – 6:00 PM, “Local Contest – Round 1A”.

Based on this contest, the coaches will advance some contestants (roughly the top 30 on the scoreboard) to the Final Round of the Local Contest.

4. **Saturday, September 12, 2020**, 2:00 PM – 6:00 PM, “Local Contest – Round 1B”.  
Based on this contest, the coaches will advance some contestants (roughly the top 30 on the board) to the Final Round of the Local Contest.

Notes:

- If you qualify for the Final Round through Round 1A, you do not have to participate in Round 1B, but you are welcome to participate if you’d like to practice more. The scoreboard for Round 1B will not include/show those participants who have advanced through Round 1A, to make it easier for everyone to see where they stand on the scoreboard for Round 1B.
  - If the groups advanced from Rounds 1A and 1B do not include enough candidates for our Junior Varsity teams, we will go down on the scoreboards to advance enough such candidates for the Final Round.
5. **Saturday, September 19, 2020**, 2:00 PM – 7:00 PM, “Local Contest – Final Round” (note that this round is 5 hours and not 4 hours as in previous rounds).  
This contest is limited to those who advanced through Round 1A or Round 1B.  
Based on this contest, the coaches will select the Varsity and Junior Varsity team members.

Notes:

- Sometimes there are not enough Junior Varsity candidates finishing high on the scoreboard (Round 1A, Round 1B, Final Round). If needed, we will go down the scoreboard.
- Sometimes the coaches finalize the team members after a few team practices and/or after talking to individuals (if meetings with individuals are needed, they will be on Zoom this fall).
- Once we select the team members, we will schedule practices to prepare for the various collegiate programming contests. Team members are expected to attend the practices; other students are welcome to attend the practices. The practices will most likely have to be online.