

2021 UCF Local Programming Contest

(2nd Posting)

Our Local Programming Contest (to select varsity/developmental team members) will be held in stages (early rounds online and the final round onsite) as outlined below. Please continue checking our website or Facebook page for updates.

1. Please register for the contest using the following site:

<https://ucf.pt/register>

Please note:

- a. Even though we will accommodate late registrations, it will help our preparation greatly if you register by **Wednesday, August 25, 2021**.
 - b. You need to register only one time even though there will be multiple contests.
 - c. A knights email address is required to register. We will email your login info using your knights email. This email will also include links to various files providing info/instructions about the contest.
2. **Saturday, August 28, 2021, 2:00 PM, “Practice Local Contest”, online**
This is an opportunity for the contestants and the coaches to test the system. It is also an opportunity for the first timers to experience how the contest works.
The practice will run 2:00-5:30 PM on Saturday and the coaches will be online to answer clarifications and address issues.
The practice contest will remain online/open until Wednesday, September 1, 11:59 PM, so that people can practice and also give an opportunity to the late comers to test the system (coaches will monitor the site but not be on 24/7).
 3. **Saturday, September 4, 2021, 2:00 PM – 5:30 PM, “Local Contest – Qualifying Round”, online**

Based on this contest, the coaches will advance some contestants (roughly the top 70 on the scoreboard) to the Final Round of the Local Contest.

Note: If the group advanced from this round does not include enough candidates for our Junior Varsity teams, we will go down on the scoreboards to advance enough such candidates for the Final Round.

4. **Saturday, September 11, 2021, 10:00 AM – 7:00 PM, “Local Contest – Final Round”, onsite (i.e., on campus in a lab)**
 - a) This day will include a short session to familiarize everyone with the underlying hardware/software/environment/etc., lunch, actual contest (5 hours and not 3.5 hours as in previous rounds), and award ceremony.
 - b) This contest is limited to those who advanced through Qualifying Round.
 - c) Based on this contest, the coaches will select the Varsity and Junior Varsity team members.

Notes:

- The 2020 Varsity Team Members have the option to skip the practice contest and/or the qualifying contest, i.e., they have the option to compete in the final contest only. Please note that the 2020 Junior Varsity Team Members do not skip qualifying contest.
- Sometimes there are not enough Junior Varsity candidates finishing high on the scoreboard (Qualifying Round, Final Round). If needed, we will go down the scoreboard.
- Sometimes the coaches finalize the team members after a few team practices and/or after talking to individuals.
- Once we select the team members, we will schedule practices to prepare for the various collegiate programming contests. Team members are expected to attend the practices; other students are welcome to attend the practices.